

# Original FABLE

Aesop's fables may be thousands of years old, but they are just as fresh and popular today as they were then. Children still grow up hearing "The Tortoise and the Hare" and "The Lion and the Mouse," and everyone recognizes Aesop's famous morals like "Look before you leap" and "Slow and steady wins the race." Fables also exist in many other cultures, making them an international form of storytelling.

Now that we have read and dissected various **FABLES** in class, you are going to write your own original **FABLE**. Choose from one of the three **FABLE** writing assignments listed below and then begin organizing your ideas in the graphic organizer.



1. Write an original fable using one of the **morals on your list** or make your own wise observation in the form of a moral (ex. "He who plays when it's time to work, works when others play").
2. Write the **sequel** to one of the fables (ex. "The Ant and the Grasshopper, Part II" or "The Return of the Grasshopper").
3. Write an original fable set in **contemporary times**.

|                   |  |
|-------------------|--|
| <b>Title</b>      |  |
| <b>Setting</b>    |  |
| <b>Characters</b> |  |
| <b>Conflict</b>   |  |
| <b>Resolution</b> |  |
| <b>Moral</b>      |  |

After you have finished organizing your thoughts, you are now ready to begin writing your original **FABLE**. Use the list below as evaluation guidelines. Be sure to refer to it as you work on your **FABLE**.

1. **Characters:** The characters in your fable are animals that display human characteristics. They should be described clearly, using descriptive details. You should also "show" your animals' characteristics, not just "tell."
2. **Setting:** Use descriptive, vivid details to show where your fable takes place. If time is also important to your story, then you should clearly indicate when your fable takes place.
3. **Conflict:** Every story needs a conflict, and the conflict in your story should be obvious and easy to understand. The reader should understand why this conflict is a problem for your characters.
4. **Moral:** Every fable needs a moral, and your moral should be clearly stated at the end of your fable, and it should relate directly to the events of your fable.
5. **Mechanics:** You should have minimal spelling and punctuation mistakes.
6. **Format:** Your fable should be half a page to a whole page typed, be double-spaced, include a title, and be printed in a readable 12 pt. font.
7. **Illustration:** Include a drawing for your fable. The drawing should be of the characters and/or the setting. The drawing may be your own original artwork, or you may use a computer image. Illustrations must be in color.

| <h1>RUBRIC</h1>   | <b>8<br/>Stellar<br/>Job</b> | <b>7<br/>Good<br/>Job</b> | <b>6<br/>Adequate</b> | <b>5<br/>Inadequate</b> |
|---|------------------------------|---------------------------|-----------------------|-------------------------|
| <b>Characters</b> – Detailed descriptions of animals that display human characteristics.                |                              |                           |                       |                         |
| <b>Setting</b> – Descriptive and vivid details about where story takes place.                           |                              |                           |                       |                         |
| <b>Conflict</b> – Obvious and easy to understand.   |                              |                           |                       |                         |
| <b>Moral</b> – Clearly stated at the end of the fable. Relates to the events in the fable.              |                              |                           |                       |                         |
| <b>Mechanics</b> – Minimal spelling and punctuation mistakes.   |                              |                           |                       |                         |
| <b>Format</b> – ½ page – 1 page in length, typed, double-spaced, includes a title, readable 12 pt. font |                              |                           |                       |                         |
| <b>Illustration</b> – Neat and colored graphic that relates to the fable.                               |                              |                           |                       |                         |

**Total Points**

**/56**